

Soldier's Trophy – obtain all 35 unique weapons		
Weapon	Check	Availability
Adjudicator's Shield		4-1 Treasure
Baby's Nail		3-1 Treasure
Blind		5-2 BP Selen Vinland Drop
Blueblood Sword		5-3 Pureblood DS (Maiden Astrea) + Broken Sword required
Bramd		5-3 BP Garl Vinland Drop
Brushwood Shield		1-1 Treasure
Dark Silver Shield		5-3 Garl Vinland Drop
Demonbrandt		1-1 Treasure
Dozer Axe		4-1 Grey DS (Vanguard) required (<i>Battle Axe +6 or Halberd +6 – cheapest upgrade path</i>)
Dragon Bone Smasher		2-3 Treasure
Epee Rapier		3-2 Treasure
Geri's Stiletto		3-1 Sage Freke gift
Hands of God		2-2 Treasure
Hiltless		4-2 Treasure or 4-1 Satsuki Drop
Insanity Catalyst		3-3 Yellow Demon's Soul (Old Monk) + Wooden or Silver Catalyst required
Istarelle		5-1 Treasure
Kris Blade		2-2 Treasure
Large Sword of Moonlight		5-2 Treasure
Large Sword of Searching		4-2 Hero DS (Old Hero) required (<i>Claws +8 – cheapest upgrade path</i>)
Lava Bow		2-2 Hard DS (Armor Spider) required (<i>Compound/Short Bow +7 – cheapest upgrade path</i>)
Magic Sword 'Makoto'		4-2 Treasure
Meat Cleaver		4-1 Swollen DS (Adjudicator) required (<i>Great Club – cheapest upgrade path</i>)
Morion Blade		4-3 Storm DS (Storm King) required (<i>Short Sword +8 – cheapest upgrade path</i>)
Needle of Eternal Agony		3-2 Mixed DS (Maneater) required (<i>Dagger +7 – cheapest upgrade path</i>)
Northern Regalia		1-4 False King's DS (Old King Allant) + Demonbrandt + Soulbrandt required
Penetrating Sword		1-3 Treasure or 1-4 BP Drop
Phosphorescent Pole		3-1 BP Lord Rydell Drop
Rune Shield		3-2 Treasure or 1-4 BP Ostrava Drop
Rune Sword		3-2 Treasure or 1-4 BP Ostrava Drop
Scraping Spear		1-1 Lead DS (Phalanx) required (<i>Winged Spear – cheapest upgrade path</i>)
Soulbrandt		End Game Treasure
Stormruler		4-4 Treasure
Talisman of Beasts		2-2 BP Scirvir Drop or Nexus Ostrava Drop (Mephistopheles quest)
Tower Shield		1-2 Treasure or 1-4 BP Drop
White Bow		4-1 Treasure or 1-4 BP Drop

Weapon Trophies – obtain all 14 best weapons		
Trophy	Check	Requirement
Trophy of Hardness		Pure Hardstone - upgrade any weapon to +10 using Hardstone
Trophy of Sharpness		Pure Sharpstone - upgrade any weapon to +10 using Sharpstone
Trophy of Distinction		Pure Clearstone - upgrade any Quality weapon to +5 using Clearstone
Master Basher		Pure Greystone - upgrade any Crushing weapon to +5 using Greystone
Master Slicer		Pure Bladestone - upgrade any Sharp weapon to +5 using Bladestone
Master Bowman		Pure Spiderstone - upgrade any Sticky weapon to +5 using Spiderstone
Poison Master		Pure Mercurystone - upgrade any Mercury weapon to +5 using Mercurystone
Flame Master		Pure Dragonstone - upgrade any Dragon weapon to +5 using Dragonstone
Blood Master		Pure Suckerstone - upgrade any Tearing weapon to +5 using Suckerstone
Life Master		Pure Marrowstone - upgrade any Fatal weapon to +5 using Marrowstone
Moonlight		Pure Moonlightstone - upgrade any Moon weapon to +5 using Moonlightstone
Darkmoon Master		Pure Darkmoonstone - upgrade any Crescent weapon to +5 using Darkmoonstone
Congratulant		Pure Faintstone - upgrade any Blessed weapon to +5 using Faintstone
Shade Master		Pure Cloudstone - Upgrade any Dark shield to +5 using Cloudstone

Saint's trophy – learn all 12 miracles		
Miracle	Check	Requirement
Antidote		3000 souls
Anti-Magic Field		4-3 Storm DS (Storm King)
Banish		3-3 Yellow DS (Old Monk)
Cure		5-1 Wriggling DS (Leechmonger)
Evacuate		20000 souls
God's Wrath		2-3 Dragon DS (Dragon God)
Heal		5000 souls
Hidden Soul		3000 souls
Recovery		Colorless DS x3 (only offered after a Primeval Demon has been killed by you)
Regeneration		4-1 Swollen DS (Adjudicator)
Resurrection		5-3 Pureblood DS (Maiden Astraea)
Second Chance		4-2 Hero DS (Old Hero)

Sage's Trophy – learn all 22 spells		
Spell	Check	Requirement
Acid Cloud		5-2 Eroded DS (Dirty Colossus)
Cloak		500 souls
Cursed Weapon		1-3 Silver DS (Penetrator)
Death Cloud		5-3 Pureblood DS (Maiden Astraea)
Demon's Prank		500 souls
Enchant Weapon		5000 souls
Fireball		2-3 Dragon DS (Dragon God)
Fire Spray		2-2 Hard DS (Armor Spider)
Firestorm		2-3 Dragon DS (Dragon God)
Flame Toss		1000 souls
Homing Soul Arrow		3-3 Yellow DS (Old Monk)
Ignite		2-2 Hard DS (Armor Spider)
Light Weapon		1-3 Silver DS (Penetrator)
Poison Cloud		5-1 Wriggling DS (Leechmonger)
Protection		5000 souls
Relief		5-3 Pureblood DS (Maiden Astraea)
Soul Arrow		1000 souls
Soul Ray		3-1 Doll DS (Fool's Idol)
Soulsucker		End Game Maiden in Black DS
Soul Thirst		3-3 Yellow DS (Old Monk)
Warding		1-2 Iron DS (Tower Knight)
Water Veil		500 souls

Rogues Trophy – obtain all 26 rings		
Item	Check	Availability
Cat's Ring		5-2 Treasure
Clever Rat's Ring		3-1 Treasure
Cling Ring		1-1 Treasure
Dull Rat's Ring		3-1 Rescue Rydell
Eternal Warrior's Ring		1-1 Old King Doran Drop
Foe's ring		Nexus Mephistopheles gift for killing Yuria, the Witch
Fragrant Ring		3-2 Treasure - swamp area or Nexus Patches purchase
Friend's Ring		Nexus Speak to the Monumental when your character's tendency is Pure White (must have answered "Yes" when asked to hear his request during the first encounter)
Graverobber's Ring		4-1 Treasure
Master's Ring		1-1 Executioner Miralda drop or 2-3 Treasure near second ballista
Regenerator's Ring		4-1 Treasure or 5-2 Treasure
Ring of Avarice		3-2 Treasure or 3-1 Purchase
Ring of Devout Prayer		5-2 Give Crest of Vinland to Selen Vinland or 4-1 Trade Large Sword of Moonlight with Sparkly the Crow
Ring of Disease Resistance		2-2 Treasure
Ring of Flame Resistance		1-1 Treasure or 2-2 Patches gift, if you defeat his trap
Ring of Gash Resistance		1-2 Treasure or 4-2 Gift from Patches
Ring of Great Strength		1-1 Under the dragons tail in dragon nest area
Ring of Herculean Strength		Nexus Give the Jade Ornament to Stockpile Thomas
Ring of Magical Dullness		5-1 On one of the roofs above the first Fog Gate
Ring of Magical Nature		1-3 Treasure in the tower where Yuria, the Witch is held
Ring of Magical Sharpness		3-1 Treasure
Ring of Poison Resistance		1-1 Treasure
Ring of Sincere Prayer		5-3 Maiden Astraea Archstone
Ring of the Accursed		1-3 Treasure near where Yuria the Witch is held or Nexus Mephistopheles Drop
Ronin's Ring		4-2 Treasure
Thief's Ring		1-1 Treasure or 5-2 Treasure or Patches Drop

Boss trophies are a given

Demon's Souls Platinum Trophy checklist